

Neue/Überarbeitete Waffen

Gewehre

{| class=„wikitable“ ! Name !! Reichweite !! Schaden !! ROF !! Gewicht !! Munition !! Min. Str. !! Preis !!
Bemerkungen

AGA-12 MAW								
→ Assault Configuration	25/50/100	2d8 + 1	4	4	50	d6	6.000	
→ Heavy Support Configuration	30/60/120	2d8 + 1	4	5	120	d6	7.500	
→ Spec Ops Configuration	25/50/100	2d8 + 1	3	3	36	d6	7.500	
AS Foley Arms TAW 2022	25/50/100	2d8 + 1	3	4	45	d8	4.500	
→ Close Assault Weapon	5/10/20	1-3d6	2	2	4	d8	2.000	
→ Under-barrel Grenade Launcher	12/24/48	Grenade	1	1	2	d6	1.500	
BKI BK-616	25/50/100	2d8	3	4	60	-	4.500	
→ Under-barrel Grenade Launcher	12/24/48	Grenade	1	1	2	d6	1.500	
Mauser MKB 72	20/40/80	2d8	1	4	30	d6	3.300	
Norinco Type 69	25/50/100	2d8 + 1	3	4	30	d6	3.300	
→ Under-barrel Grenade Launcher	12/24/48	Grenade	1	1	2	d6	1.500	
UP Punk3D Rifle	20/40/80	2d8	1	4	20	-	2.200	
BKI Amphibious Rifle	20/40/80	2d8	1	4	12	-	4000	

Präzisionsgewehre



Schrotflinten



Name	Reichweite	Schaden	RoF	Gewicht	Munition	Min. Str.	Kosten	Bemerkung
AGA Thunder	10/20/40	1-3d6	1	2	6	-	1000	Pump-Action, +2 to conceal
BKI Tiger Claw	10/20/40	1-3d6 - 1	2	5	8	d6	2500	Auto, Usable in Melee
WT BD-4DY 12g	12/24/48	1-3d6	1	3	6	d6	2000	Semi-Auto
Liberty Arms Mjollnir	12/24/48	1-3d6	2	5	12	d8	3500	Auto, Semi-Auto

From: <https://greifenfeuer.de/> - Greifenfeuer.Brett
 Permanent link: https://greifenfeuer.de/doku.php?id=sys:sw:iz_addons:waffen
 Last update: 10.06.2020 09:24



